

# Spatial and feature-selective attention interact to drive selective coding in frontoparietal cortex

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## ABSTRACT

Attention enables the selective processing of relevant information. Two types of selective attention, spatial and feature-selective attention, have separable neural effects but in real life are often used together. Here, we asked how these types of attention interact to affect information coding in a frontoparietal ‘multiple-demand’ (MD) network, essential for attentional control. Using functional magnetic resonance imaging (fMRI) with multivariate pattern analysis, we examined how covert attention to object features (colour or shape) and spatial locations (left or right) influences coding of task-related stimulus information. We found that spatial and feature-selective attention interacted multiplicatively on information coding in MD and visual regions, such that there was above-chance decoding of the attended feature of the attended object and no detectable coding of visually equivalent but behaviourally irrelevant aspects of the visual display. The attended information had a multidimensional neural representation, with stimulus information (e.g., colour) and discrimination difficulty (distance from the categorical decision boundary) reflected in separate dimensions. Rather than boosting processing of whole objects or relevant features across space, our results suggest neural activity reflects precise tuning to relevant information, indicating a highly selective control process that codes behaviourally relevant information across multiple dimensions.

## 1. Introduction

Everyday experience tells us that there are limits to the amount of information we can process at any one time. To find a friend in a crowded room, we can ignore aspects of the environment irrelevant to our goal and zero in on what is relevant, focussing on likely locations and paying attention to particular features (e.g., hair colour). Selective attention describes the process by which a subset of task-relevant input is ‘selected’ for prioritised processing from the wealth of information available to us. Behaviourally, attention enhances perception of the attentional target relative to unattended stimuli (e.g., see Carrasco, 2011). At the neural level, attention enhances the signal of the attended information (e.g., Duncan, 2001; Noudoost et al., 2010; Reynolds and Heeger, 2009; Thiele and Bellgrove, 2018). For example, in non-human primates, attending to a particular stimulus can increase the response (e.g., firing rate) of neurons responding to that stimulus (e.g., Burrows and

Moore, 2009; Luck et al., 1997; Luo and Maunsell, 2018; McAdams and Maunsell, 1999; Thiele et al., 2016), reduce response variability of individual neurons and shared variability across neurons (Cohen and Maunsell, 2009; Kanashiro et al., 2017; Mitchell et al., 2007), and is associated with a reduction in the response of cells tuned to an unattended stimulus (Moran and Desimone, 1985; see Thiele and Bellgrove, 2018 for a review). In humans, attention to a particular spatial location, object or feature is reflected in increased activation in related cortical (e.g., Baldauf and Desimone, 2014; Gazzaley et al., 2005; Greenberg et al., 2010; Heinze et al., 1994; O’Craven et al., 1999; Sàenz et al., 2002; Zanto et al., 2010), and subcortical areas (e.g., Green et al., 2017; O’Connor et al., 2002), and reduced neural variability (Arazi et al., 2019). For instance, directing attention to faces or houses increases neural activity in the fusiform face area (FFA) and the parahippocampal place area (PPA), respectively (Baldauf and Desimone, 2014). In addition, multivariate decoding of human neuroimaging data repeatedly

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shows stronger representation of attended relative to unattended information (e.g., Jackson et al., 2017; Jackson and Woolgar, 2018; Jehee et al., 2011; Keller et al., 2022; Li et al., 2018; Woolgar et al., 2015b) that is sustained over time (Barnes et al., 2022; Battistoni et al., 2020; Goddard et al., 2022; Grootswagers et al., 2021; Moerel et al., 2022).

The process of prioritising relevant information is thought to depend on frontoparietal cortex (e.g., Miller and Cohen, 2001; Bedini and Baldauf, 2021). For example, the frontal eye fields (FEF) are thought to contain topographically organised priority maps and have been associated with supporting prioritisation of spatial information, for instance by biasing processing in posterior visual areas toward the attended spatial location (e.g., Bichot et al., 2015; Moore and Armstrong, 2003; Srimal and Curtis, 2008; Veniero et al., 2021). In parallel, the inferior frontal junction (IFJ), has been linked to the selection of task-relevant features and object categories, and is thought to coordinate with posterior sensory areas to enhance processing of these inputs (Baldauf and Desimone, 2014; Liu et al., 2011; Zanto et al., 2010, 2011; X. Zhang et al., 2018). Moreover, oscillatory synchrony between prefrontal cortex and category-selective visual areas has been shown to precede attentional selection of the corresponding category, highlighting the role of prefrontal regions in driving attentional modulation (Baldauf and Desimone, 2014), and voluntary manipulation of alpha power asymmetry between left and right parietal cortex using neurofeedback has been shown to induce corresponding shifts in spatial attention (Bagherzadeh et al., 2020). Relatedly, brain stimulation studies have demonstrated that rhythmic transcranial magnetic stimulation (TMS) at the alpha frequency over right intraparietal sulcus (IPS) enhances neural coding of where attention should be directed in space (Lu et al., 2025), while stimulation of the right dorsolateral prefrontal cortex has been shown to causally affect coding of task-relevant object features (Jackson et al., 2021).

Of particular interest is a network of frontoparietal ‘multiple-demand’ (MD) regions described by John Duncan (Duncan, 2010; Duncan and Owen, 2000). The network comprises regions in and around bilateral inferior frontal sulcus, including FEF and IFJ, anterior insula, frontal operculum, dorsal anterior cingulate cortex, pre-supplementary motor area, and intraparietal sulcus. The network overlaps strongly with the intrinsic frontoparietal network defined on the basis of resting-state connectivity data (Ji et al., 2019), and has been referred to elsewhere as the task positive network (Fox et al., 2005), frontoparietal control network (Vincent et al., 2008), task-activation ensemble (Seeley et al., 2007), or cognitive control network/networks (Cole and Schneider, 2007; Gratton et al., 2018). This collection of strongly interconnected MD regions is active during a wide range of cognitively demanding tasks (Assem et al., 2020; Fedorenko et al., 2013) and is thought to comprise ‘flexible hubs’ that rapidly update their brain-wide functional connectivity patterns in accordance with task demands (Cole et al., 2013). MD regions are thought to adaptively prioritise coding of task-relevant information (Duncan, 2001), biasing processing elsewhere in the brain to drive widespread congruence in representations (Desimone and Duncan, 1995; Miller and Cohen, 2001), and thus driving preferential brain-wide focus on task-relevant information.

MD regions demonstrate flexible coding properties, including the capacity to represent a wide range of different types of task information (Schultz et al., 2022; Woolgar et al., 2016; Zheng et al., 2024) and an adaptive response to changing task demands (e.g., Woolgar et al., 2015a, b; Woolgar et al., 2011). In particular, these regions have been shown to preferentially represent attended or task-relevant information, with previous work in the visual domain, for instance, demonstrating preferential representation of the attended object or object feature (e.g., Jackson et al., 2017; Jackson and Woolgar, 2018; Woolgar et al., 2015b), a result that is modulated by perturbing dorsolateral prefrontal cortex activity with TMS (Jackson et al., 2021). Collectively, these findings suggest that MD regions preferentially represent task-relevant information and may shape task-relevant processing across the brain to support flexible goal-directed behaviour (Bedini and Baldauf, 2021;

Duncan, 2001).

In these studies, attention is typically directed to a particular spatial location, target object or target feature, reflecting some of the ways in which visual selective attention can be deployed. These subtypes of selective attention are thought to differentially affect the scope of information prioritised for further processing. For example, spatial attention, whereby attention is directed to a particular location, is associated with selection of all information at the attended location for further processing (e.g., Kastner et al., 1999). Object-based attention theories posit that attention directed to a particular object leads to enhancement of all information within the bounds of an attended object (Duncan, 1984; O’Craven et al., 1999), including multiple features of that object (Duncan, 1984; Egly et al., 1994). In contrast, feature-based attention, whereby attention is directed to a particular feature (e.g., the colour red), is associated with enhanced processing of that feature across the visual field (see Liu, 2019; Maunsell and Treue, 2006 for reviews of related literature) with associated improvements in behavioural performance (e.g., greater detection, discrimination of the attended feature) and more interference from distractors possessing a similar feature, regardless of location (e.g., Rossi and Paradiso, 1995; Saenz et al., 2002; W. Zhang and Luck, 2009). Attention can alternatively be directed to an entire feature dimension (e.g., to make fine discriminations of colour while ignoring shape), sometimes known as feature-selective attention, resulting in enhanced separation of task-relevant categories along the attended dimension (X. Chen et al., 2012; Jackson et al., 2017; see also Wisniewski et al., 2023).

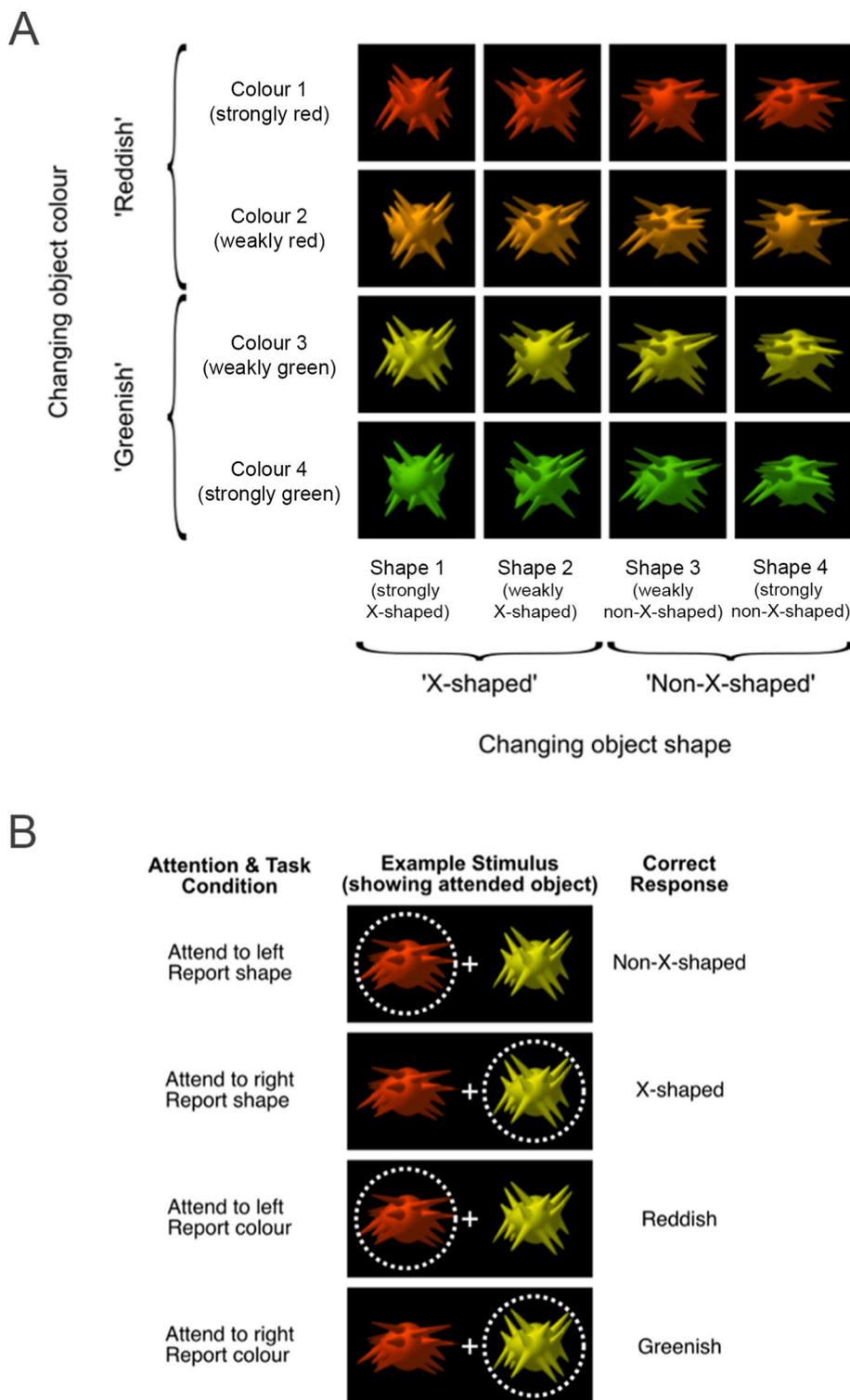
Yet in real life, we rarely deploy attention so singularly. Instead, the target of our attention is usually informed by a combination of spatial and feature cues against a backdrop of many other possible competing inputs. Searching for a particular brand of rolled oats in our local supermarket, for example, requires attention direction to the general area in which the oats are typically located (e.g., the bottom shelf of the cereal aisle) and to the most prominent feature of the preferred item (e.g., colour: black, or shape: rectangular box), while ignoring information irrelevant to this task. Despite a wealth of behavioural data on the interaction between different attentional subtypes, there are few neuroimaging studies examining the specificity of task-relevant representations when multiple subtypes of attention are combined.

Guided by seminal theories, an additive effect might be predicted when both spatial and feature-selective attention are deployed, resulting in enhancement of both irrelevant features of attended objects (due to object-based attentional spread; e.g., Brawn and Snowden, 2000; Duncan, 1984; Egly et al., 1994) and relevant features of unattended objects (assuming a field-wide attention effect, as observed in feature-based attention; e.g., Liu et al., 2007; Saenz et al., 2002; Treue and Martínez-Trujillo, 1999; W. Zhang and Luck, 2009), relative to irrelevant features of unattended objects. However, we recently reported a different effect in neural coding, in which there was a striking multiplicative interaction of spatial and feature-selective attention (Goddard et al., 2022). Using multivariate decoding of magnetoencephalography (MEG) signals to track the dynamics of information coding in the human brain, we found that frontal cortex maintained a selective representation of only task-relevant information that was selected by both types of attention (i.e., the task-relevant feature at the selected location). In contrast, information across the visual field was initially decodable in occipital cortex irrespective of attentional condition. Interestingly, the highly tuned response in frontal regions appeared to Granger-cause a sustained selective response in occipital cortex. That is, in occipital cortex, a sustained multiplicative interaction between spatial and feature-selective attention appeared to emerge based on feedback from frontal regions.

In this study, we sought to clarify the spatial basis for this effect using functional magnetic resonance imaging (fMRI). Given the proposed role of the MD system in attentional control, we asked whether the same selective focus on information at the intersection of spatial and feature-selective attention would be seen in the MD system, or whether this

system would demonstrate a pattern of information coding more in line with seminal theories of object-based and feature-based attention. Participants completed a covert attention task that manipulated both spatial and feature-selective attention, and we used multivariate pattern analysis (MVPA) to examine the visual stimulus information held in MD

regions and elsewhere in the brain, under each attentional condition. We asked whether spatial and feature-selective attention would interact to modulate stimulus information coding in MD regions. In addition, as our paradigm comprised stimuli which varied incrementally across feature space, we sought to characterise how attended information was



**Fig. 1.** Panel A: Visual stimuli. Each object varied along two dimensions: colour and shape. In the colour task, participants categorised the attended object as either ‘reddish’ or ‘greenish’. In the shape task, participants categorised the attended object as either ‘X-shaped’ or ‘non-X-shaped’, based on the orientations of the object’s spikes. Panel B: Visual stimuli as presented in the scanner. Participants were asked to covertly attend to one side of space, and report (via button press) either the shape or colour of the object in the attended space. The dotted circle shows the locus of spatial attention and was not shown to participants. Figure adapted from [Goddard et al. \(2022\)](#), reproduced under CC BY licence.

organised in these regions. We then compared this result to visual cortex, and across the brain using a roaming searchlight.

## 2. Materials and methods

### 2.1. Participants

Thirty participants (16 female, 14 male, mean age = 27.20, SD = 4.16) took part in the fMRI experiment. All participants were right-handed native German speakers, had normal or corrected to normal vision, including self-reported normal colour vision. The study was approved by the local ethics committee at the Medical Faculty of the University of Leipzig. All participants gave written informed consent prior to the study and were reimbursed for their time.

### 2.2. Task design

#### 2.2.1. Stimuli

We used the visual attention paradigm developed by [Goddard et al. \(2022\)](#) with task instructions translated into German. Stimuli comprised a set of 16 novel ‘spiky’ objects which varied along two dimensions (colour and shape, see [Fig. 1](#), Panel A). The bounding box for individual objects was 621 pixels (10 degrees of visual angle (dva)) wide by 621 pixels (10 dva) high. Their total size varied with their spikes, but the spikes never reached the border of the object image.

The spike orientation statistics were varied to create four shape classes: ‘strongly X-shaped’ (shape one), ‘weakly X-shaped’ (shape two), ‘weakly non-X-shaped’ (shape three), ‘strongly non-X-shaped’ (shape four). To discourage participants using a single spike to judge shape, each class comprised 100 exemplars with slight variations in location, length, and orientation of the spikes. For the shape-based task, participants classified the target object as ‘X-shaped’ (shape one or two) or ‘non-X-shaped’ (shape three or four, [Fig. 1](#), Panel A).

We also varied colour to create four classes: ‘strongly red’ (colour one), ‘weakly red’ (colour two), ‘weakly green’ (colour three), ‘strongly green’ (colour four). For the colour-based task, participants classified the target object as either ‘reddish’ (colour one or two) or ‘greenish’ (colour three or four, [Fig. 1](#), Panel A). The four feature values along each dimension meant that for both tasks, stimuli were either far from the decision boundary (e.g., strongly red: ‘easy’ trials), or close to the decision boundary (e.g., weakly red: ‘hard’ trials). Our intention was that the four colours would be equally spaced along the equiluminant plane joining the strongly red and strongly green coordinates in CIE L\*u\*v’ space. However, due to technical difficulties with the screen calibration on the projector system, the colours were not fully calibrated for some participants. For the first set of participants ( $N = 17$ ), the u\*v’ chromaticity coordinates for the colours were as follows: strongly red: 110.34, 41.38, weakly red: 62.07, 48.28, weakly green: 33.10, 52.41, strongly green: -15.17, 58.31. For the remaining participants ( $N = 13$ ), luminance was set to 48 cd m<sup>2</sup> for all four colours, with u\*v’ chromaticity coordinates as follows: strongly red: 33.03, 28.48, weakly red: 18.21, 30.90, weakly green: 9.31, 32.34, strongly green: -5.52, 34.76. The slight changes in colour between these two sub-groups of participants was included as a predictor in our analyses but did not have a meaningful impact.

#### 2.2.2. Task

On each trial, two stimuli were presented simultaneously against a black screen, one left and one right of a grey fixation cross, with height and width of 1dva ([Fig. 1](#), Panel B). Participants were instructed at the beginning of every run to covertly attend to one side of space and report either the colour (‘reddish’ or ‘greenish’) or the shape (‘X-shaped’ or ‘non-X-shaped’) of the attended object. Participants responded by pressing one of two response keys on a button box using the index and middle fingers of their right hand.

### 2.2.3. Training

To ensure familiarity with the stimulus categories (i.e., ‘reddish’ and ‘greenish’ for colour, and ‘X-shaped’ and ‘non-X-shaped’ for shape) and task instructions, participants completed a training session on a computer located outside the fMRI scanner. Each participant completed a minimum of two training runs, one for the colour task and one for the shape task, each comprising 30 trials. If participants scored below 70 % for either the colour or shape task run, they completed additional runs of that task type until their performance reached 70 % or above. Training took approximately 20 min.

### 2.3. fMRI acquisition

Functional MRI data were acquired using a Siemens 3.0-T Skyra scanner (Siemens, Erlangen) with 32-channel head coil at the Max Planck Institute for Human Cognitive and Brain Sciences (MPI CBS) in Leipzig, Germany. We used a high resolution interleaved T2\*-weighted echo planar imaging (EPI) acquisition sequence covering the whole brain. The following parameters were used: repetition time (TR) 1000ms; echo time (TE) 30ms; multi-band acceleration factor of 3; 45 interleaved slices of 3.0 mm slice thickness with a 10 % interslice gap; flip angle of 61°; field of view (FOV) 204 mm. AutoAlign was used to correct for movement between acquisition runs. We also acquired T1-weighted MPRAGE structural images for all participants (resolution 1.0 x 1.0 x 1.0 mm).

### 2.4. Procedure

Stimuli were presented using MATLAB with Psychophysics Toolbox 3 (Brainard, 1997; Kleiner, Brainard and Pelli, 2007) and were back-projected onto a screen viewed through a head-coil mounted mirror. Participants, lying supine, viewed the screen from a distance of 95 cm. Covert attention was ensured using an EyeLink 1000 Plus long-range mounted eye tracking system; participants were required to fixate on the fixation cross for a variable duration before the task would proceed (details as follows). The eye tracker tracked the participant’s right eye.

Participants performed eight runs in total, where each run comprised a unique combination of the four possible spatial and feature-selective attention manipulations (i.e., attend to one of the two locations: left or right, and one of the two features: colour or shape) and the two response mappings (e.g., button one for ‘reddish’, button two for ‘greenish’). Run order was counterbalanced across participants and arranged such that the attended location and attended feature alternated between runs. Starting location and attended feature were also counterbalanced across participants. Each participant’s imaging data were collected in a single session of approximately 120 min.

At the start of each run, participants first completed an eye tracker calibration. Task instructions and response mappings for the run were then displayed along with a graphical reminder of the attended feature categories.

Each run comprised 256 trials, representing all possible pairs of the 16 objects, with random selection from the 100 exemplars for each class. Within each run, objects were presented in a pseudo-random order so that objects of each shape and colour were equally likely to precede objects of all shapes and colours. Each trial began with a grey fixation cross (present throughout the entire run), and the trial proceeded once fixation was verified with the eye tracker. Participants were required to fixate on the cross for at least 300ms before the stimulus would appear. Stimuli were then presented for 150ms. Finally, participants were shown the grey fixation cross on a blank screen for a variable duration. This period comprised the participant response time (maximum of 2500ms, after which time the trial proceeded; percentage of missed trials across entire study = 0.69 %) and a variable inter-trial interval (500–1000ms) during which fixation was verified for the subsequent trial. A variable inter-trial interval was used to mitigate expectancy effects.

Participants only received feedback (average accuracy and reaction

time (RT) at the end of each run, with the exception of five participants who additionally received feedback after every trial. For these participants, after making a response, the fixation cross changed colour for 200ms to indicate whether their response was correct (white) or incorrect (blue). Variation in feedback scheme was included as a factor in our analyses but failed to explain any variance in the behavioural or neural data.

2.5. Behavioural data analysis

All analyses were conducted using R (v4.2.2) in RStudio (v2023.3.0). Statistical analyses to determine whether participant behaviour (accuracy and RT) varied across task (attend to colour or shape) and feature steps (e.g., difference in accuracy between classifying ‘weakly red’ versus ‘strongly red’ object as ‘red’), were performed by fitting linear mixed-effects models (Baayen, 2008) using the *lme4* package (v1.1-32, Bates et al., 2015) and then reducing these models to identify key effects using the *lmerTest* package (v3.1-3, Kuznetsova et al., 2017).

Our full models were fitted by maximum likelihood for accuracy (*Proportion Correct*) and mean reaction time (*Mean RT*). Predictors for both models comprised task (*Task*: attend to colour or shape), feature steps (*Feature Step*: e.g., for colour task, colours one to four), and their interaction (Table 1). Subject (*Sub*) was defined as a random effect in both models. We only considered task-relevant information (i.e., the colour or shape of the target, in attend colour and attend shape trials, respectively) and the analysis was collapsed across attended location (left or right of fixation). For RT, only correct and feasible (i.e., within 0.15–2.5secs) trials were analysed. In addition, both models included other factors that were not of scientific interest but might capture variance (i.e., stimulus colour set and feedback scheme).

We used model selection to determine which fixed and random effect factors best estimated our accuracy or RT data, using the *step* function of the *lmerTest* package (Kuznetsova et al., 2017). This function performs a backward elimination of all effects included in our full model, starting with random effects followed by fixed effects, commencing with higher order interactions first. Our final model was that identified through this process and comprised only non-eliminated effects, namely those considered to be significant predictors of our outcome variable. Full and final models for Accuracy and RT along with model fit parameters are shown in Table 1.

These final models were re-fitted using a linear model for accuracy (as random effects were eliminated through the step procedure

described earlier) and with restricted maximum likelihood for RT, to allow for significance testing of fixed effects (Meteyard and Davies, 2020). Further post-hoc tests, where necessary, were conducted using the *emmeans* package (v1.8.5), using the Satterthwaite method to calculate degrees of freedom where random effects were specified. P-values were adjusted for multiple comparisons using the Bonferroni method.

Extraneous variables (i.e., stimulus colour set and feedback scheme) in both accuracy and RT models were eliminated through our step model selection procedure, indicating that the inclusion of these factors did not explain significant additional variance or improve model fit (Table 1).

2.6. fMRI data analysis

2.6.1. fMRI preprocessing

MRI data were preprocessed using SPM 12 (Wellcome Department of Imaging Neuroscience, London, UK; www.fil.ion.ucl.ac.uk/spm) in MATLAB 2019b. Functional MRI data were converted from DICOM to NIFTI format, spatially realigned to the first image, and slice time corrected. EPI images were then slightly smoothed (4 mm FWHM Gaussian kernel) to improve signal-to-noise ratio, as in our previous MVPA work (e.g., Jackson et al., 2017; Woolgar et al., 2015a,b).

Structural images were co-registered to the mean EPI, segmented into grey and white matter, and then normalised to tissue specific templates. This was done to generate individual normalisation parameters, which we used to deform template-defined regions of interest (ROIs) to native space.

2.6.2. Regions of interest (ROIs)

We used the 13 frontoparietal MD ROIs from the parcellated map provided by Fedorenko et al. (2013), available online at imaging.mrc-cbu.cam.ac.uk/imaging/MDsystem. These ROIs are activation-based and represent regions which demonstrate consistent recruitment across a diverse range of demanding cognitive tasks. The regions include bilateral anterior cingulate cortex (ACC; centre of mass (COM): 0 15 46.2, volume: 18.6 cm<sup>3</sup>), bilateral anterior insula/frontal operculum (AI/FO; COM: ±34.3 19 2.2, 7.9 cm<sup>3</sup>), bilateral inferior frontal junction (IFJ; COM: ±43.8 3.8 32, 10.2 cm<sup>3</sup>), bilateral anterior inferior frontal sulcus (aIFS; COM: ±34.6 47.1 18.5, 5.0 cm<sup>3</sup>), bilateral posterior inferior frontal sulcus (pIFS; COM: ±40.1 31.6 26.5, 5.7 cm<sup>3</sup>), bilateral intraparietal sulcus (IPS; COM: ±29.4–55.7 46.2, 34.0 cm<sup>3</sup>), and bilateral premotor cortex (PM; COM: ±27.5–2.3 56, 9.1 cm<sup>3</sup>).

Table 1 Full and final linear mixed effects models for behavioural analysis.

Accuracy									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Accuracy full model	Proportion Correct ~ Task * Feature Step + CalibrationType + FeedbackGiven	(1 Sub)	-350.98	-312.7	186.49	11	1.67	2	
Accuracy final model	Proportion Correct ~ Task * Feature Step	-	-353.32	-321.99	185.66	9			
Reaction Time									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Reaction time full model	Mean RT ~ Task * Feature Step + CalibrationType + FeedbackGiven	(1 Sub)	-676.6	-638.32	349.3	11	0.005	1	
Reaction time final model	Mean RT ~ Task * Feature Step	(1 Sub)	-678.6	-643.79	349.3	10			

Notes: Proportion Correct = accuracy (proportion correct); Task = task condition (e.g., attend colour or attend shape); Feature Step = the feature steps (i.e., the four colours, and the four shape classes); Mean RT = mean reaction time for a given condition (correct trials only); Sub = subject identifier, Calibration Type = stimulus colour set, FeedbackGiven = feedback scheme (whether trial-by-trial feedback was given or not). AIC = Akaike Information Criterion, BIC = Bayesian Information Criterion, LL = LogLikelihood, df = degrees of freedom, X<sup>2</sup> = Chi-square. ‘\*’ indicates an interaction with all lower order effects included in model. Terms in brackets represent random effect terms. Final models were chosen using the ‘step’ function from lmerTest. This performs a backward elimination of random-effect terms followed by backward elimination of fixed-effect terms in linear mixed models. There were no random effects specified in the final model for Accuracy, so this model was re-fitted as linear model. In both Accuracy and RT full models, CalibrationType and FeedbackGiven were included to ascertain the effect of acquisition variability on our results; they were eliminated from both final models, indicating they did not significantly improve model fit.

We also defined left and right visual cortex ROIs by taking Brodmann's Area (BA) 17/18 (COM:  $-13.3$ ,  $-80.6$ ,  $2.7$  and  $15.5$ – $79.2$  3, respectively; volume:  $56 \text{ cm}^3$  and  $54 \text{ cm}^3$ , respectively), from the Brodmann's template of MRIcro (Rorden and Brett, 2000). Coordinates are in MNI152 space (McConnell Brain Imaging Centre, Montreal Neurological Institute, Montreal, QC, Canada).

We deformed MD and visual cortex ROIs to the native space of each participant by applying the inverse of each participant's normalisation parameters. This allowed us to perform pattern classification analysis on an ROI basis using the native space data for each participant.

## 2.7. fMRI MVPA analysis

### 2.7.1. General linear model (GLM)

To estimate activation patterns for MVPA, we implemented a general linear model for each participant using the realigned, slice-time-corrected, smoothed, native space EPIs with SPM12. To account for trial-by-trial differences in RT (Todd et al., 2013), trials were modelled as epochs lasting from stimulus onset until response and thus each epoch varied in length (Grinband et al., 2008; Henson, 2007; Woolgar et al., 2014), and convolved with the hemodynamic response of SPM12. We also included six movement parameters (rotation around and translation in x, y, z) and corrected for serial autocorrelation using the FAST approach (Olszowy et al., 2019).

We modelled the data with 16 regressors per run. These consisted of eight regressors (one for each of the four shapes, and one for each of the four colours) per object in the display (left and right of fixation). Each trial therefore contributed to the estimation of four regressors: the shape and colour of the object on the left, and the shape and colour of the object on the right. In combination with the attention condition (i.e., combination of attend left/right and report shape/colour), this is equivalent to modelling the target colour, target shape, distractor colour, and distractor shape on each trial. Error trials were not modelled and were excluded from the analysis.

### 2.7.2. Stimulus information decoding

The primary aim of this study was to examine the effect of spatial and feature-selective attention on attended and unattended stimulus information in our ROIs. To address this, we used MVPA to discriminate patterns of activation pertaining to the value (e.g., its position in colour space) of the attended and unattended feature of the object in the attended and unattended location.

We performed MVPA using the Decoding Toolbox version 3.991 (Hebart et al., 2015), which wraps the LIBSVM library (Chang and Lin, 2011). We trained separate classifiers to discriminate between each of the six possible pairings of the four feature values for shape and colour separately (e.g., colour one vs. colour two, colour one vs. colour three, colour one vs. colour four, colour two vs. colour three, colour two vs. colour four, colour three vs. colour four), in each of the four attention conditions. The four attention conditions were as follows: attended location attended feature (aLaF, e.g., the colour of the target object in attend colour runs), attended location unattended feature (aLuF, e.g., the colour of the target object in attend shape runs), unattended location attended feature (uLaF, e.g., the colour of the distractor object in attend colour runs), and unattended location unattended feature (uLuF, e.g., the colour of the distractor object in attend shape runs).

To illustrate how the decoding analysis proceeded, we describe the decoding analysis of colour one from colour two in the aLaF condition in detail. For a given ROI, the pattern of beta values was extracted from each of the two relevant beta images (one for each colour) in each of the four relevant runs (four attend colour runs, comprising two attend left and two attend right runs, and both possible response mappings), yielding eight multivoxel vectors. All the voxels in each ROI contributed to each vector, without feature selection. We used a linear support vector machine (LibSVMC, cost parameter  $C = 1$ ) to classify between the four vectors pertaining to colour one ('strongly red') and the four vectors

pertaining to colour two ('weakly red'). As the four vectors comprising each classification included both stimulus locations, the classifier generalised across stimulus location. We split the data into training and testing chunks using leave-one-run-out cross-validation and iterated around all combinations so that all runs contributed equally to training and testing. The four classification accuracies from the four cross-validation folds were then averaged to give a single accuracy score for that participant, ROI, attention condition, and pair of colours. We repeated this procedure for each pairwise comparison and each of the four attention conditions separately. For all decoding analyses, we use percentage correct to express classifier accuracy, where chance performance has a theoretical value of 50 %.

### 2.7.3. Model selection and statistical analyses

As with our behavioural analyses, statistical analyses to examine the effect of spatial and feature-selective attention on stimulus information coding, across ROIs and across stimulus space, were performed by fitting linear mixed-effects models using the *lme4* package (v1.1-32, Bates et al., 2015) and then reducing these models to identify key effects using the *lmerTest* package (v3.1-3, Kuznetsova et al., 2017) in R.

Our full models comprised all fixed and random effects of theoretical importance (see Table 2 for details of our full and final models). In all cases, models were fit to the accuracy of the classification (i.e., strength of information coding) of the given feature being decoded (*Feature Decoded*: colour/shape, averaged across all pairwise classifications), across each of the different attention conditions (*Location Attended \* Feature Attended*: aLaF, aLuF, uLaF, uLuF). We then tailored our full models to answer different research questions by specifying additional fixed effects as appropriate. Our first research question examined whether spatial and feature-selective attention modulated stimulus information coding; we examined these attention effects in MD and visual regions in two separate models (an MD model and a visual region model). For the MD model we included ROIs as a predictor in our full MD model. For both MD and visual region models, we also included variables that might capture additional variance (i.e., stimulus colour set and feedback scheme). Our second research question examined whether the effect of attention varied across stimulus space. We again analysed this in separate models for MD and visual regions. We included *Distance in Feature Space* as a predictor in both models. This predictor reflected the physical discriminability of the stimuli being classified, or number of feature steps separating the two items in each decoding comparison, with three levels: large (pairwise comparisons of three feature steps: one and four), medium (pairwise comparisons of two feature steps: one and three, two and four), and small (pairwise comparisons of one feature step: one and two, two and three, three and four). Note that this predictor does not describe the similarity of the two items presented concurrently on the screen, which was not modelled. All predictors were included as fixed effects with all possible interaction terms included. As we reasoned that classification accuracy may vary across subjects as a function of attention condition, attention condition and subject were defined as random effects. As we sought to compare models primarily on the basis of fixed effects, we fit the full models using maximum likelihood as is recommended in the literature (e.g., see Meteyard and Davies, 2020). We used model selection to determine which fixed and random effect factors best estimated decoding accuracy using the *step* function of the *lmerTest* package (Kuznetsova et al., 2017). The final models comprised effects that were identified as significant predictors of classification accuracy. As in the behavioural analysis, final models were re-estimated with restricted maximum likelihood to allow for significance testing of fixed effects (Meteyard and Davies, 2020). Post-hoc analyses were performed using the *emmeans* package (v 1.8.5), using the Satterthwaite method to calculate degrees of freedom. We used Bonferroni adjustment to correct for multiple comparisons.

Table 2 shows the full (i.e., initially specified) and final models, along with model fit parameters, in MD and visual regions. As with the behavioural results, our step model selection procedure eliminated

**Table 2**  
Full and final models specified for decoding analysis for MD and visual regions and final model selected.

How do spatial and feature-selective attention modulate the coding of stimulus information?									
MD regions									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Full model	Decoding Accuracy ~ Location Attended * Feature Attended * Feature Decoded * ROIs + CalibrationType + FeedbackGiven	(Location Attended * Feature Attended   Sub)	88096	88594	-43979	69	12.93	26	
Final model	Decoding Accuracy ~ Location Attended + Feature Attended + Feature Decoded + ROIs + Location Attended:Feature Attended + Location Attended: Feature Decoded + Feature Attended: Feature Decoded + Location Attended:ROIs + Feature Attended:ROIs + Location Attended:Feature Attended: Feature Decoded + Location Attended:Feature Attended:ROIs	(Location Attended * Feature Attended   Sub)	88057	88367	-43986	43			
How do spatial and feature-selective attention modulate the coding of stimulus information?									
Visual regions									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Full model	Decoding Accuracy ~ Location Attended * Feature Attended * Feature Decoded + CalibrationType + FeedbackGiven	(Location Attended * Feature Attended   Sub)	12747	12857	-6352.3	21	4.03	4	
Final model	Decoding Accuracy ~ Location Attended + Feature Attended + Feature Decoded + Location Attended:Feature Attended + Feature Attended: Feature Decoded	(Location Attended * Feature Attended   Sub)	12743	12832	-6354.4	17			
Does the effect of selective attention vary across stimulus space?									
MD regions									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Full model	Decoding Accuracy ~ Location Attended * Feature Attended * Distance in Feature Space * Feature Decoded	(Location Attended * Feature Attended   Sub)	87899	88152	-43915	35	N/A		
Final model	Final model = full model								
Does the effect of selective attention vary across stimulus space?									
Visual regions									
Model name	Fixed effects	Random effects	Model fit				Model test		
			AIC	BIC	LL	df	X <sup>2</sup>	df	
Full model	Decoding Accuracy ~ Location Attended * Feature Attended * Distance in Feature Space * Feature Decoded	(Location Attended * Feature Attended   Sub)	12749	12933	-6339.4	35	29.93	18	
Final model	Decoding Accuracy ~ Location Attended + Feature Attended + Feature Decoded + Location Attended:Feature Attended + Feature Attended: Feature Decoded	(Location Attended * Feature Attended   Sub)	12743	12832	-6354.4	17			

Notes: *Decoding Accuracy* = average decoding accuracy for given comparison, *Location Attended* = binary variable indicating whether decoding comparison was for the object in the attended location, *Feature Attended* = binary variable indicating whether decoding comparison was for the attended feature, *Feature Decoded* = binary variable indicating whether decoding of colour or shape information, *ROIs* = each of the MD ROIs included in this analysis, *Distance in Feature Space* = the physical discriminability of the stimuli with three levels: large (pairwise comparisons of three feature steps: one and four), medium (pairwise comparisons of two feature steps: one and three, two and four), and small (pairwise comparisons of one feature step: one and two, two and three, three and four), *Sub* = subject identifier, *CalibrationType* = stimulus colour set, *FeedbackGiven* = whether trial-by-trial feedback was given or not. AIC = Akaike Information Criterion, BIC = Bayesian Information Criterion, LL = LogLikelihood, df = degrees of freedom, X<sup>2</sup> = Chi-square. Note: ‘:’ indicates interaction between only the terms specified (i.e., without lower-order effects), while ‘\*’ indicates an interaction with all lower order effects included in model. Terms in brackets represent random effect terms. Final models were chosen using the ‘step’ function from lmerTest. This performs a backward elimination of random-effect terms followed by backward elimination of fixed-effect terms in linear mixed models.

extraneous variables (i.e., stimulus colour set and feedback scheme) from our final models, indicating that the inclusion of these factors did not significantly explain any additional variance or improve model fit.

## 2.8. Generalisation analyses

As a secondary analysis, we probed the organisational structure of task-related representations in MD regions. For this, we ran a series of cross-classification decoding analyses using only task-relevant (i.e., aLaF) information.

First, we examined whether we could decode ‘difficulty’ (i.e., ‘easy’ from ‘hard’ stimuli) from our data. To illustrate the procedure, we describe the process for colour information. We first trained our classifier to distinguish between two features on the same side of the decision boundary that reflected two levels of difficulty (e.g., ‘reddish’: colour one (strongly red, *easy*) vs colour two (weakly red, *hard*)). We then tested this classifier on whether it would correctly classify the difficulty of the two features on the other side of the decision boundary (e.g., ‘greenish’: colour four (strongly green, *easy*) vs colour three (weakly green, *hard*)). This procedure was repeated in the reverse (i.e., training to distinguish between easy green and hard green, and testing on easy red and hard red). This analysis allowed us to examine whether a representation of ‘difficulty’, as defined by distinguishing between hard and easy trials on one side of the decision boundary, generalised across feature space. We then performed the equivalent analysis for shape information.

Second, we tested whether we could decode the feature categories (i.e., for colour: ‘reddish’ or ‘greenish’, for shape: ‘X-shaped’ or ‘non-X-shaped’), independent of difficulty level. We first trained our classifier to distinguish between two features on opposite sides of the decision boundary but equidistant from it, that is, matched in terms of difficulty (e.g., colour one (strongly red, *easy*) and colour four (strongly green, *easy*)). We then tested whether this classifier would correctly classify the colour of the remaining two features (e.g., colour two (weakly red, *hard*) and colour three (weakly green, *hard*)), and vice versa. We then repeated the same procedure for shape information. This analysis allowed us to examine whether the distinction between feature categories (e.g., red and green), generalised across difficulty (i.e., easy and hard).

## 2.9. Comparison to chance

Many of the effects in our statistical models would only be interpretable if decoding in one or more of the conditions was also significantly above chance. In these cases, we used the Bayes Factor package in R (Morey and Rouder, 2018) to quantify evidence for above-chance (H1) or at-chance (null) classification accuracy. We defined priors using a half-Cauchy prior for the alternative, with a default width of 0.707 and an interval ranging from a standardised effect size of 0.5 to infinity (Jeffreys, 1998; Rouder et al., 2009; Wetzels et al., 2011), as in our previous work (Moerel et al., 2024; Teichmann et al., 2021). We used a point null centred on chance (Morey and Rouder, 2011). We report the Bayes Factor (BF10), which indicates the likelihood that the evidence favours the alternative hypothesis relative to the null hypothesis. For instance, a BF10 of 3 indicates that the data were three times more likely to occur under the alternative than the null hypothesis. BF10s > 3, 10, 30, and 100 are considered ‘moderate’, ‘strong’, ‘very strong’, and ‘extreme’ evidence in support of the alternative hypothesis (i.e., decoding accuracy above chance), respectively (Wagenmakers et al., 2018). Conversely, BF10s < 1/3, 1/10, 1/30 and 1/100 are considered ‘moderate’, ‘strong’, ‘very strong’, and ‘extreme’ evidence in support of the null hypothesis (i.e., at-chance decoding accuracy).

## 2.10. Searchlight analysis

To examine the extent to which the multiplicative effect was specific to the MD and visual cortex, and whether evidence of irrelevant

information coding could be found in other brain regions, we ran whole-brain searchlight analyses (Kriegeskorte et al., 2006). Since the data used in a searchlight analysis overlaps with that of the ROIs, we would expect some convergence between the two results. However, the benefit of a searchlight is that it allows us to determine whether any additional regions show similar effects when looking at information coding on a finer spatial scale.

For each participant, data were iteratively extracted from a sphere centred on each voxel in the brain of radius 3 voxels (~10 mm), as in our previous work (e.g., Jackson and Woolgar, 2018). A linear support vector machine was trained and tested as for our ROI analysis above (Sec 2.7), but using data from each sphere. The classification accuracy value for that sphere was then assigned to the central voxel. This yielded whole-brain accuracy maps for each individual, for each attention condition. To allow for group-level analysis, accuracy maps were normalised using normalisation parameters extracted at pre-processing stage, and smoothed using an 8 mm full-width at half-maximum (FWHM) Gaussian kernel. Finally, a one-sample *t*-test was conducted at each voxel to identify where classification was significantly above chance. The results were family-wise error (FWE) corrected at  $p = 0.0000001$ , with an extent threshold of 20 voxels. All coordinates are given in MNI152 space (McConnell Brain Imaging Centre, Montreal Neurological Institute, Montreal, QC, Canada).

## 3. Results

### 3.1. Behavioural results

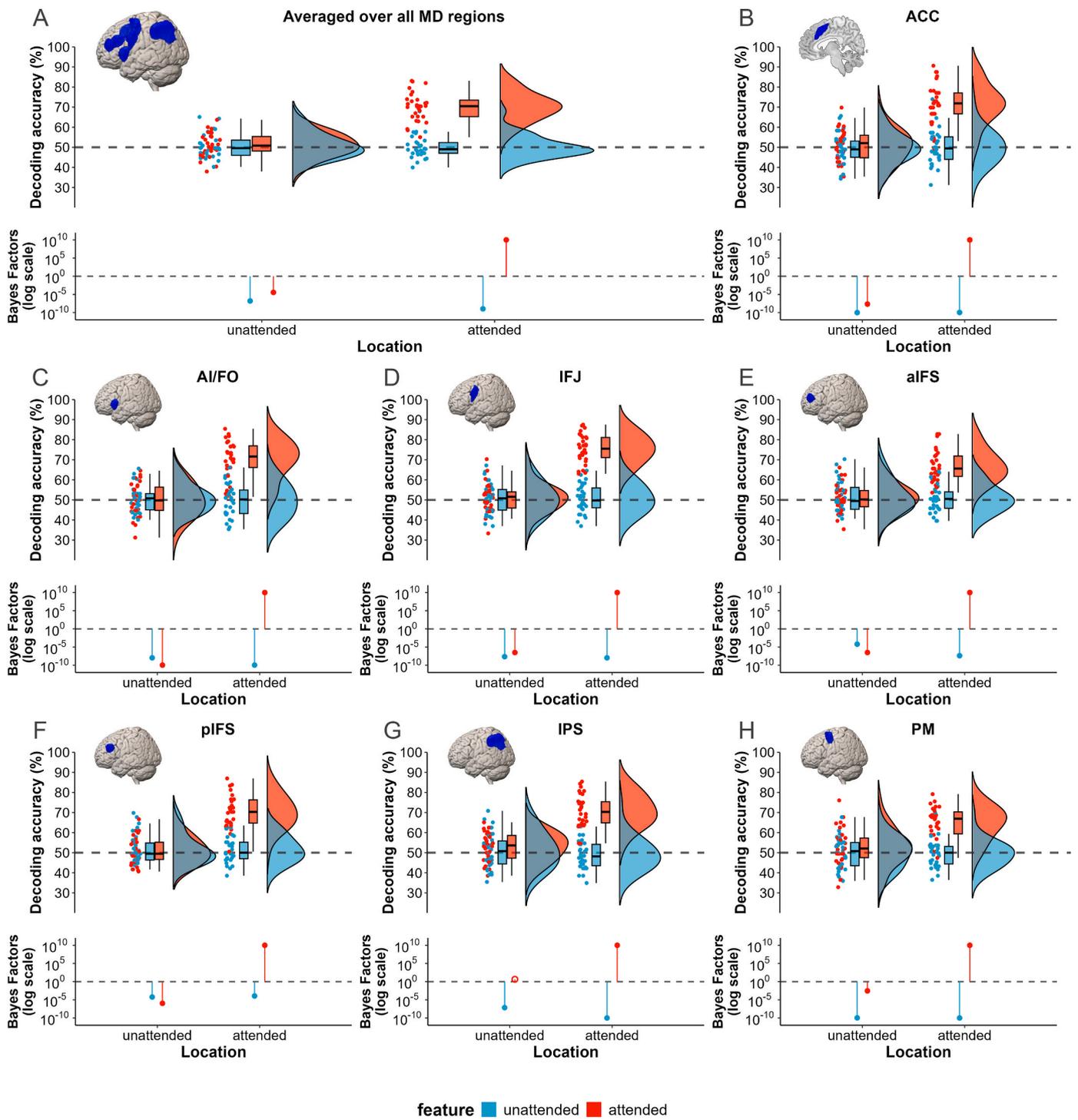
The final LME models selected through our model selection process for accuracy and RT are shown in Table 1. There was a significant effect of feature step on both RT and accuracy (main effect of feature step: RT:  $F(3,203) = 118.95$ ,  $p < 0.0001$ , accuracy:  $F(3,232) = 87.87$ ,  $p < 0.0001$ , see Supplementary Figure S 1). This main effect was modulated by a significant interaction with task, (task and feature step interaction for RT:  $F(3,203) = 19.68$ ,  $p < 0.0001$ ; accuracy:  $F(3,232) = 21.25$ ,  $p < 0.0001$ ), but post-hoc tests for each task showed that the main effect of feature step was significant for both tasks separately (corrected *p*-values < 0.05 for colour and shape). More specifically, post-hoc tests showed that for the shape task, participants were faster and more accurate when classifying easy (shapes one and four) than hard (shapes two and three, all *p* values < 0.05) shapes. Similarly, for the colour task, participants were faster and more accurate in classifying easy (colours one and four) than hard (colours two and three, all *p*-values < 0.05) colours. However, they were also significantly less accurate and slower in classifying colour two (weakly red) than any other colour (all *p*-values < 0.0001). Thus, as expected, participant behaviour reflected a tendency to be faster and more accurate on the easy compared to the hard stimuli.

Participants were also significantly faster to identify colours than shapes (colour mean RT =  $0.71 \pm 0.13$ s, shape mean RT =  $0.72 \pm 0.10$ s; main effect of task on RT:  $F(1,210) = 7.20$ ,  $p = 0.008$ ) but there was no evidence that they differed in accuracy between the two tasks (colour mean accuracy =  $0.84 \pm 0.21$ , shape mean accuracy =  $0.86 \pm 0.13$ ; main effect of task on accuracy:  $F(1,232) = 2.31$ ,  $p = 0.130$ ).

### 3.2. fMRI MVPA results: stimulus information coding

#### 3.2.1. MD regions selectively code task-relevant information

We next turned to the fMRI data to consider our key question of whether spatial and feature-selective attention modulated the coding of stimulus information and, if so, whether the two subtypes of attention interacted in modulating the neural code. Fig. 2 shows the effect of these two subtypes of attention on decoding of stimulus information. We found that, indeed, both spatial attention ( $F(1,29) = 90.13$ ,  $p < 0.0001$ ) and feature-selective attention ( $F(1,29) = 59.09$ ,  $p < 0.0001$ ) boosted stimulus information processing, and there was a significant two-way interaction between the two subtypes of attention  $F(1,29) = 67.59$ ,  $p$



**Fig. 2.** The effect of two interacting subtypes of attention on decoding of feature information. Decoding accuracy reflects average accuracy in decoding colour or shape information in the object that was in the unattended (left plots) or attended (right plots) location, when the feature in question was attended (red) or unattended (blue). Dots depict individual subject results, boxplots indicate median (central line), first and third quartiles (box hinges), and largest and smallest decoding accuracy value within 1.5 x applicable quartile range (whiskers), half violin depicts data distribution. The strength of evidence for above-chance (H1) or at-chance (H0) decoding was quantified using Bayesian t-tests and is shown as Bayes Factors for each of the conditions on a logarithmic scale, with solid circles reflecting at least moderate evidence in favour of H1 or H0, and open circles reflecting evidence was anecdotal or inconclusive. Panel A: average results across all MD ROIs. Panels B–H: each MD region, shown separately. B: anterior cingulate cortex (ACC); C: anterior insula/frontal operculum (AI/FO); D: inferior frontal junction (IFJ); E: anterior inferior frontal sulcus (aIFS); F: posterior inferior frontal sulcus (pIFS); G: intraparietal sulcus (IPS); H: premotor cortex (PM). Insets show each ROI on a rendered template brain.

< 0.0001). As shown in Fig. 2 (Panel A), the multiplicative interaction resulted in information being decodable only if a stimulus feature was both relevant to the task and at the focus of spatial attention (BF10 > 100 for the attended feature information at the attended location, i.e., aLaF, with BF10s < 0.1 for other attention conditions). Post-hoc pairwise t-tests showed that stimulus information was significantly more decodable when both feature and spatial attention were engaged, compared to conditions in which only one or neither type of attention was present (corrected p-values < 0.0001 for aLaF vs. aLuF, aLaF vs. uLaF and aLaF vs. uLuF; all other comparisons, p = 1).

The key two-way interaction was modulated by two three-way interactions that did not change the interpretation. First, there was a three-way interaction between spatial attention, feature-selective attention and MD region (F(6,9932) = 3.51, p = 0.002). This reflected variation in the strength of the two-way interaction over MD regions with the most prominent effects in IFJ and ACC and smallest effects in PM (see Fig. 2, Panels B:H). Nevertheless, the multiplicative interaction was significant in all regions separately (all p-values ≤ 0.0001), with selective boosting of only attended feature information at the attended location across all regions (all BF10s > 100 for aLaF information; anecdotal evidence for above-chance decoding of uLaF in the IPS; else BF10s < 0.3 for other attention conditions across all MD regions). This pattern was further supported by post-hoc comparisons for each ROI, which showed stimulus information was significantly more decodable when both spatial and feature-selective attention were applied, relative to all other attention conditions (corrected p-values < 0.0001 for aLaF vs. aLuF, aLaF vs. uLaF and aLaF vs. uLuF; all other comparisons, p > 0.523).

Second, there was a three-way interaction between spatial attention, feature-selective attention and feature decoded (F(1,9932) = 4.81, p = 0.028) (see Supplementary Figure S 2). This reflected a larger multiplicative effect of the two types of attention on coding of object colour, relative to shape. Nevertheless, the two-way interaction was significant for each feature separately (colour: F(1,35.18) = 72.24, p < 0.001; shape: F(1,35.18) = 51.40, p < 0.001), and extreme evidence for above-chance decoding was found for only the attended feature of the target object (BF10s > 100; BF10s < 0.38 for all other attention conditions).

In summary, across all the MD regions we observed a similar pattern: there was significantly stronger coding of stimulus information when both spatial and feature-selective attention were engaged than in any other condition. There were no regions that showed coding of all features at the attended location irrespective of feature relevance, and no regions where relevant features could be decoded irrespective of spatial relevance.

3.2.2. Task-relevant information is organised across two dimensions in MD regions

The results from our first analysis indicate a multiplicative effect of spatial and feature-selective attention on representations in MD regions such that only information about the attended feature of the target object was enhanced. In previous work with similar stimuli, we found that spatial and feature-selective attention had qualitatively different effects on coding of stimulus information, with spatial attention tending to emphasise large feature differences, and feature-selective attention tending to enhance small feature differences (Goddard et al., 2022), in line with Reynolds and Heeger's (2009) normalisation model. Our paradigm involved stimuli which varied in colour and shape along four discrete levels, allowing us to compare decoding accuracy across different feature distances. Therefore, as a secondary analysis, here we asked whether the selective boost in the representation of task-relevant information was uniform across stimulus space.

Our results suggested that the interacting effect of spatial and feature-selective attention on information coding varied with the physical discriminability of the stimuli being decoded (three-way interaction spatial attention \* feature-selective attention \* distance in feature space, F(2,9940) = 31.07, p < 0.0001, Fig. 3). Here, distance in feature space refers to the number of feature steps separating the two

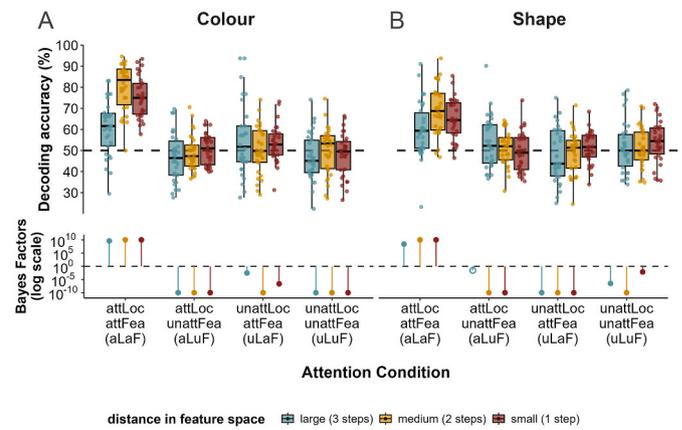


Fig. 3. Decoding of colour (Panel A) and shape (Panel B) information in each of the spatial and feature-selective attention condition for each distance in feature space, collapsed across all MD regions. Distance in feature space levels are large (pairwise comparisons of three feature steps: 1v4), medium (pairwise comparisons of two feature steps: 1v3, 2v4), and small (pairwise comparisons of one feature step: 1v2, 2v3, 3v4), and refer to the distance between the two features being decoded in each classification analysis. Dots depict individual subject results, boxplots indicate median (central line), first and third quartiles (box hinges), and largest and smallest decoding accuracy value within 1.5 x applicable quartile range (whiskers). The strength of evidence for above-chance (H1) or at-chance (H0) decoding was quantified using Bayesian t-tests and is shown as Bayes Factors for each of the conditions on a logarithmic scale, with solid circles reflecting at least moderate evidence in favour of H1 or H0, and open circles reflecting evidence was anecdotal or inconclusive.

items in each pairwise decoding comparison (not the two items displayed on the screen). This effect was more pronounced for colour than shape information (four-way interaction, F(2,9940) = 6.03, p = 0.002), but significant for both colour and shape information separately (colour: F(2,9940) = 31.36, p < 0.0001; shape: F(2,9940) = 5.74, p = 0.003).

The differential attention effect over step size appeared to be driven by differences in the coding of task-relevant (aLaF) information as all other conditions were at chance (mean decoding accuracy 60.2–80.0 % and BFs > 100 for aLaF conditions; for all other attention conditions, mean decoding accuracy 46.7–55.0 %; all BF10s < 0.34; Fig. 3). Within the aLaF condition, post-hoc tests revealed that medium (two step) physical discriminations were more readily decoded than small (one step) (colour: t(9940) = 3.90, p < 0.001; shape: t(9940) = 3.63, p < 0.001), or large (three step) (colour: t(9940) = 12.11, p < 0.0001; shape: t(9940) = 5.77, p < 0.0001) discriminations. In addition, small physical discriminations were decoded more readily that large ones (colour: t(9940) = 9.77, p < 0.0001; shape: t(9940) = 3.25, p = 0.004). This suggested that attention boosted the representation of task-relevant information in MD regions differentially according to the physical discriminability of the stimuli, with advantage for medium and then small physical discriminations over large ones.

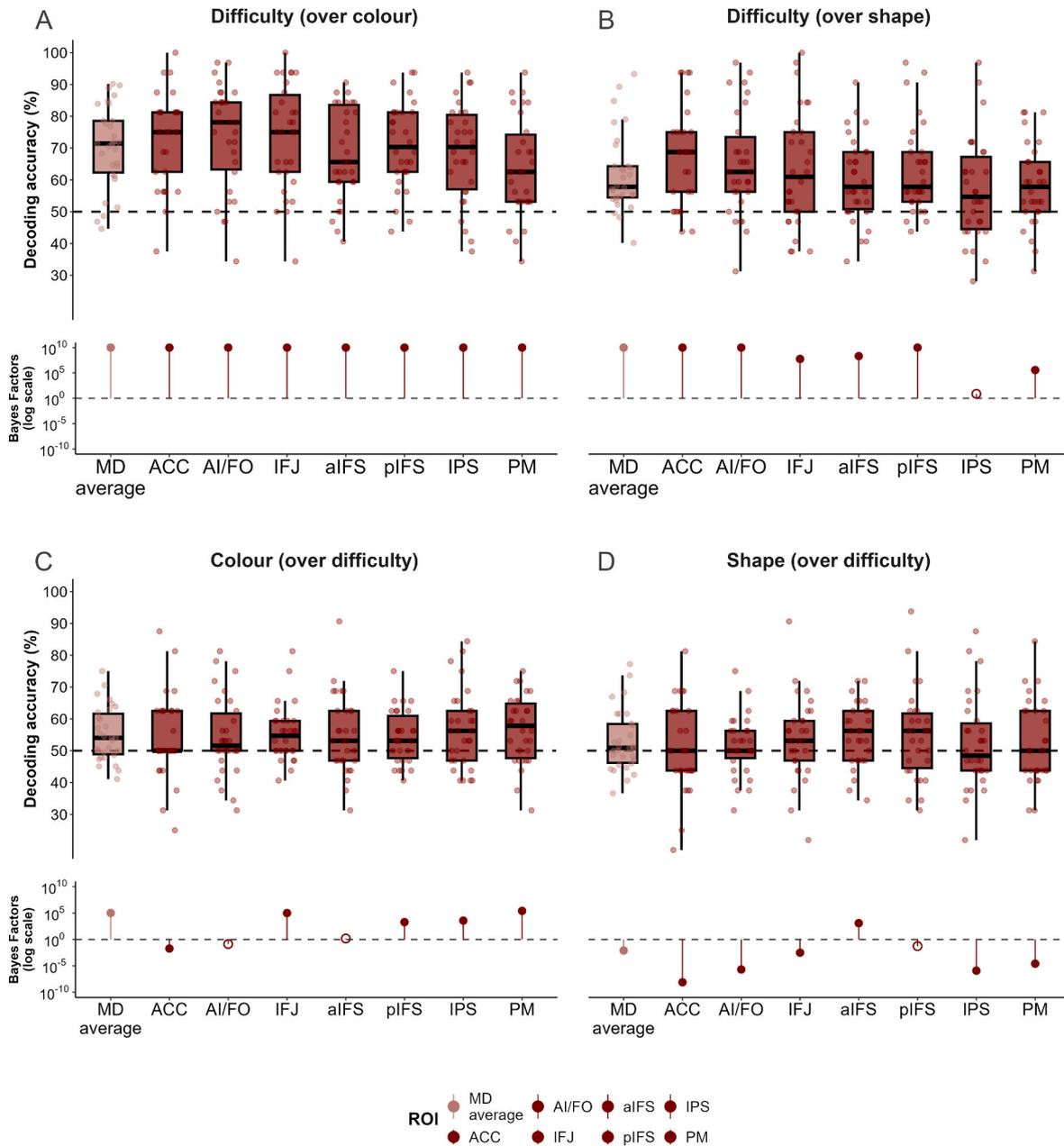
In this analysis, medium and large discriminations always crossed the stimulus decision boundary used by the participant, while a subset of the 'small' discriminations (step sizes one and two, and step sizes three and four) did not. To check whether this difference contributed to our results, we re-ran the analysis including only the pairs that straddled the decision boundary (i.e., only the step size two and three pairwise comparison was included for the small step size). This did not change the overall pattern of results: the small step size was now as decodable as the large step size, but the medium step size was still more decodable than small and large step sizes (Supplementary Figure S 3).

Since the medium step size classification always discriminated between one perceptually easier and one perceptually harder item, it was possible that medium step size decoding reflected sensitivity to difficulty differences as well as feature differences between the stimuli. To explore this, we asked to what extent difficulty was an organising dimension for

the MD representations in this task. We found that coding of item difficulty (easy vs hard) generalised over each half of feature space (e.g., from red to green and vice versa) for both colour (Fig. 4, Panel A) and shape (Fig. 4, Panel B). There was strong to extreme evidence for this effect across all MD regions (colour mean accuracy range = 64.2–73.6 %, all BF10s > 100; shape mean accuracy range = 58.2–67.7 %, all BF10s > 46.80), with the exception of shape information in IPS, where the evidence of stimulus coding was anecdotal (mean accuracy = 57.0 %, BF10 = 1.82).

Next, we analysed the reverse: whether representation of stimulus category (for colour: red or green, for shape: X-shaped or non-X-shaped), generalised over difficulty (from easy to hard and vice versa). We found

very strong evidence that coding of colour generalised over difficulty level for MD regions overall (lighter bar in Fig. 4, Panel C: mean accuracy = 55.2 %, BF10 = 32.31), and strong evidence for this effect in the IPS, pIFS, IFJ and PM regions separately (accuracy range = 54.4–56.7 %, BF10s > 9.71). In contrast, we found moderate evidence for the null in the equivalent analysis for shape information in MD regions overall (lighter bar in Fig. 4, Panel D: mean accuracy = 52.9 %, BF10 = 0.23), with only aIFS showing moderate evidence that coding of shape generalised over difficulty (mean accuracy = 55.1 %, BF10 = 8.48). These results suggest that responses in MD regions reflect both task-relevant stimulus categorisations (especially for colour, e.g., red vs green) and the difficulty of those discriminations (easy vs hard).



**Fig. 4.** Top panels: decoding of difficulty generalised over the two colour categories (Panel A) and shape categories (Panel B). Bottom panels: decoding of colour category information (Panel C) and shape category information (Panel D) generalised over difficulty. Decoding accuracy shown for each MD region (collapsed across hemisphere, light red), and averaged across MD ROIs (dark red). For task-relevant information (i.e., aLaF) only. Dots depict individual subject results, boxplots indicate median (central line), first and third quartiles (box hinges), and largest and smallest decoding accuracy value within 1.5 x applicable quartile range (whiskers). The strength of evidence for above-chance (H1) or at-chance (H0) decoding was quantified using Bayesian t-tests and is shown as Bayes Factors for each of the conditions on a logarithmic scale, with solid circles reflecting at least moderate evidence in favour of H1 or H0, and open circles reflecting evidence was anecdotal or inconclusive.

### 3.2.3. Selective prioritisation of task-relevant information extends to early visual cortex

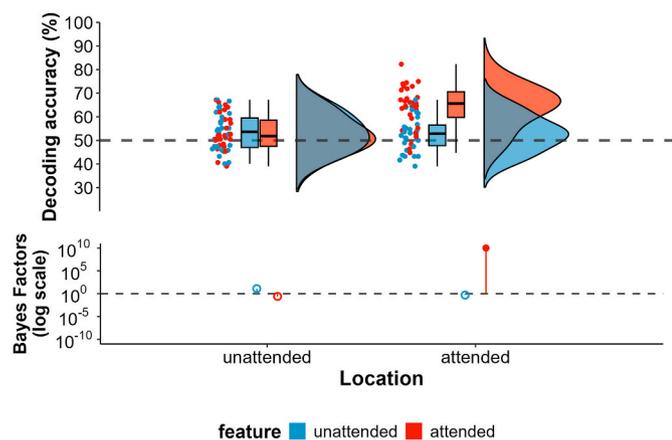
Next, we sought to contextualise the attentional effects seen in MD regions by examining the effects of attention on stimulus processing elsewhere in the brain. To look at this, we ran the same set of analyses in early visual cortex as an ROI (BA17/18), and on a whole brain basis using a roaming searchlight.

In visual cortex, we first asked whether spatial and feature-selective attention modulated the coding of stimulus information, and if so, whether these two subtypes of attention interacted in a multiplicative manner, as we had seen in MD regions. As shown in Table 2, there were significant main effects of spatial attention ( $F(1,29) = 16.21, p < 0.001$ ) and feature-selective attention ( $F(1,29) = 14.00, p < 0.0001$ ) that were modulated by a significant two-way interaction between spatial and feature-selective attention ( $F(1,29) = 16.73, p < 0.001$ ), that did not differ between colour and shape information (see final model in Table 2). As we had observed in MD regions, information coding was strongest for the attended feature of the target object (Fig. 5), with only this task-relevant information decodable above chance ( $BF_{10} > 100$  for aLaF;  $BF_{10}$ s for all other attention conditions  $< 0.1$ ). However, in visual cortex, intermediate Bayes Factors indicated insufficient evidence to determine whether or not there was above-chance coding of irrelevant information.

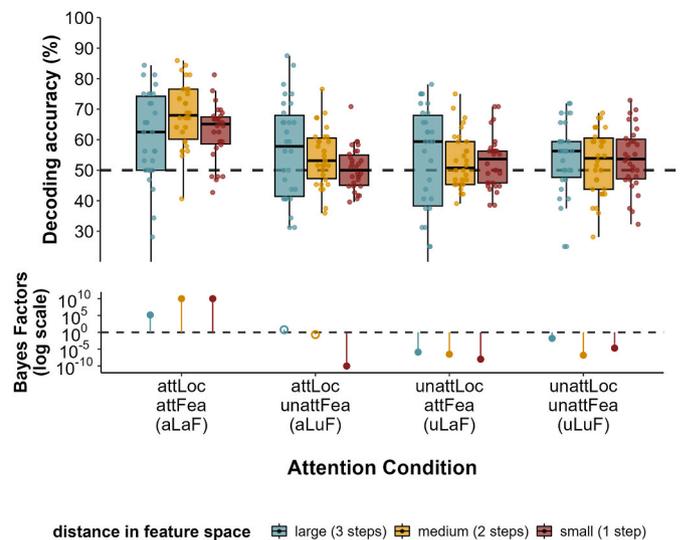
### 3.2.4. Attention effects do not differ across feature space in visual cortex

Next, we asked whether these selective attention effects varied across stimulus space in visual cortex. We anticipated that bottom-up factors (physical discriminability) might lead to a stronger representation of larger feature differences (i.e., greater decoding of features further apart in feature space) than smaller differences in visual cortex. On the other hand, top-down effects (e.g., feedback), might tend to drive representations towards the strong discrimination of medium step sizes, as seen in MD regions.

In fact, although the pattern of effects was visually similar to those of MD regions (Fig. 6), there was no statistical evidence that attention effects varied across stimulus space for visual cortex. Table 2 shows the



**Fig. 5.** The effect of two interacting subtypes of attention on decoding of feature information for visual cortex (BA17/18). Decoding accuracy reflects average accuracy in decoding colour or shape information in the object that was in the unattended (left plots) or attended (right plots) location, when the feature in question was attended (red) or unattended (blue). Dots depict individual subject results, boxplots indicate median (central line), first and third quartiles (box hinges), and largest and smallest decoding accuracy value within 1.5 x applicable quartile range (whiskers), half violin depicts data distribution. The strength of evidence for above-chance (H1) or at-chance (H0) decoding was quantified using Bayesian t-tests and is shown as Bayes Factors for each of the conditions on a logarithmic scale, with solid circles reflecting at least moderate evidence in favour of H1 or H0, and open circles reflecting evidence was anecdotal or inconclusive.



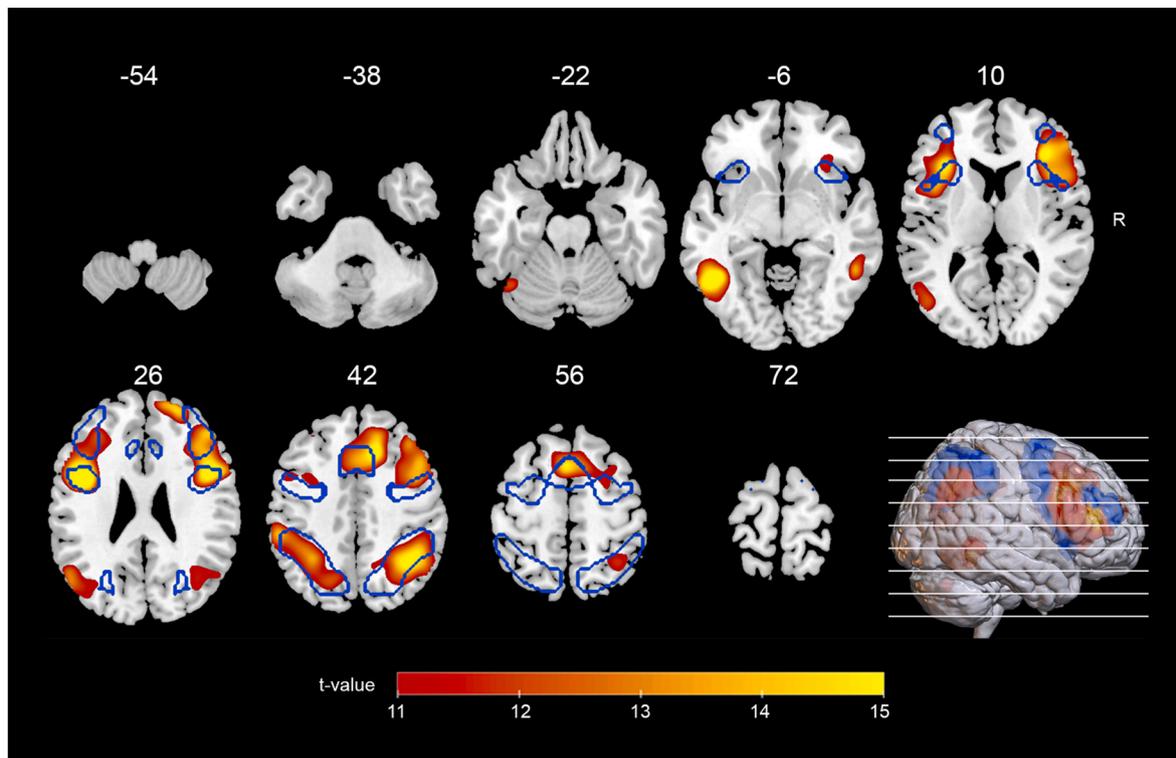
**Fig. 6.** Decoding of stimulus information (averaged over colour and shape information, as not significantly different between these types of information) for visual cortex (BA17/18). Distance in feature space levels are large (pairwise comparisons of three feature steps: 1v4), medium (pairwise comparisons of two feature steps: 1v3, 2v4), and small (pairwise comparisons of one feature step: 1v2, 2v3, 3v4). Dots depict individual subject results, boxplots indicate median (central line), first and third quartiles (box hinges), and largest and smallest decoding accuracy value within 1.5 x applicable quartile range (whiskers). The strength of evidence for above-chance (H1) or at-chance (H0) decoding was quantified using Bayesian t-tests and is shown as Bayes Factors for each of the conditions on a logarithmic scale, with solid circles reflecting at least moderate evidence in favour of H1 or H0, and open circles reflecting evidence was anecdotal or inconclusive.

full model initially specified in our linear mixed-effects analysis and the final model selected through our analysis. Inclusion of stimulus discriminability (or distance in feature space) did not explain any additional variance above and beyond that explained by spatial attention, feature-selective attention, colour or shape information, or their interactions (compare full and final models specified in Table 2; distance in feature space was not included in final model). As for the MD analysis, we also tested the same effect after restricting the analysis to only include comparisons that straddle the decision boundary; the results of this modified analysis were broadly the same, with no effect of stimulus discriminability on the spatial and feature interaction (see Supplementary Figure S 4). Overall, the qualitative pattern of the effect across feature space was similar, but weaker, than in MD regions, perhaps reflecting a combination of bottom-up and top-down factors on coding in this region.

### 3.2.5. Searchlight results

Finally, we ran a whole brain searchlight to characterise the spatial distribution of feature information. For task-relevant information, the searchlight results indicated widespread representation throughout the brain. To visualise the peaks of the decoding map (Fig. 7), we used a cluster-level family wise error (FWE) correction for multiple comparisons with a high threshold ( $p < 0.0000001$ ). The surviving clusters showed reasonable overlap with frontoparietal MD regions (see Fig. 7 and Table 3). There was an additional prominent cluster in mid temporal cortex, particularly on the left. Intriguingly, more recent anatomical definitions of the MD system include a temporal MD region close to this cluster (Assem et al., 2020).

At this high threshold, there was no significant decodable stimulus information in any region when it was not relevant for the task (aLuF, uLaF and uLuF conditions). At a more lenient threshold of  $p < 0.05$  FWE corrected, we found coding of unattended feature information of the target object (aLuF) in two small clusters within right temporal lobe and



**Fig. 7.** Searchlight decoding results for task-relevant (aLaF) stimulus information only. Outline of MD regions from Fedorenko et al. (2013) are overlaid in blue. Results are thresholded at  $t = 11.28$ , equivalent to  $p < 0.0000001$ , FWE corrected. No stimulus information was decodable for other attention conditions at this threshold.

**Table 3**  
Searchlight results.

Attention condition	Cluster	Hemisphere	Coordinates			t-score	Cluster Extent
			x	y	z		
aLaF	inferior temporal gyrus, middle temporal gyrus, fusiform gyrus	Left	-50	-54	-10	20.54	989
	inferior frontal gyrus, middle frontal gyrus, precentral gyrus, insula	Left	-44	6	26	19.09	3582
	superior frontal gyrus (r), middle frontal gyrus (r), inferior frontal gyrus (r), precentral gyrus (r), insula (r), supplementary motor area (r and l), cingulum (r and l), superior frontal gyrus (l)	Right peak, extending into left	22	56	22	17.56	7442
	inferior parietal, angular gyrus, supramarginal gyrus, middle occipital gyrus	Right	36	-52	46	16.18	2272
	middle temporal gyrus, angular gyrus, middle occipital gyrus	Left	-50	-66	20	14.23	696
	inferior parietal, superior parietal, angular gyrus, supramarginal gyrus, middle occipital gyrus, superior occipital gyrus	Left	-54	-34	40	14.08	1532
aLuF	inferior temporal gyrus, middle temporal gyrus	Right	58	-62	-2	7.67	69
	inferior occipital	Left	-36	-76	-6	5.7	25

The table shows peak decoding in the searchlight analysis for aLaF (FWE corrected at  $p < 0.0000001$ , with an extent threshold of 20 voxels). Results for a more lenient threshold (FWE corrected at  $p < 0.05$ , with an extent threshold of 20 voxels) are shown for aLuF. There were no voxels showing significant decoding of the two other attention conditions comprising unattended information (uLaF and uLuF) at this more lenient threshold.

left lateral occipital complex (Table 3). However, there were no significant clusters for relevant or irrelevant features of the distractor (uLaF and uLuF), even at this more lenient threshold.

#### 4. Discussion

In this study we used fMRI to understand how spatial and feature-selective attention interact to affect task-related representations in MD regions and the visual cortex. We found that spatial and feature-selective attention interacted multiplicatively. The MD system was highly specific in its representation of task-related information, with the strongest coding of information about the attended feature of the attended object. A linear classifier was readily able to decode the attended feature of the attended object, but was not able to decode irrelevant information, even when that irrelevant information pertained to the target object or task-

relevant features of the distractor. We found similar specificity in task-related coding in visual regions, although evidence about whether or not the irrelevant information was decodable in these regions was inconclusive.

Our data align with previous inverted encoding model work in fMRI showing stronger and more reliable reconstruction of the task-relevant feature of the target in visual working memory, relative to task-irrelevant feature information or task-relevant features of the distractor (Yu and Shim, 2017). In that work, only the task-relevant feature of the target could be reconstructed in frontal, parietal and occipital cortices during a task where participants were asked to recall either the colour or orientation of one of two presented gratings after a delay (Yu and Shim, 2017). Similarly, in a task where participants reported the colour or orientation of one of three gratings, only the task-relevant feature of the target could be reliably reconstructed from visual areas

and IPS (Chen et al., 2021). Interestingly, in this preprint, Chen et al. (2021) found some representation of the irrelevant feature of the target in intraparietal regions, perhaps reflecting attention spreading to both features of the attended grating, but reconstruction of the irrelevant feature was weak and inconsistent. This study only examined task-related representations in occipital and posterior parietal regions. Our study corroborates and extends these studies by demonstrating the dominance of decoding of task-relevant features in frontal and parietal regions, in an attention task with novel objects.

Our findings also extend recent MEG work which reported the multiplicative effect of spatial and feature-selective attention on decoding of object information in this and a similar task (Barnes et al., 2022; Goddard et al., 2022). As well as replicating this effect in a new modality, our results provide spatial information. Our data suggest strong dominance of task-relevant information in MD regions, as predicted for regions strongly engaged in difficult tasks (Assem et al., 2020; Fedorenko et al., 2013) and which are proposed to adjust their responses to carry the most relevant information (Erez and Duncan, 2015; Jackson et al., 2017; Woolgar et al., 2015b). Moreover, in our searchlight analysis, which is free from *a priori* spatial hypotheses, task-relevant information was most strongly coded in the MD system. However, our data also suggest that the multiplicative effect of these two types of attention is not limited to the MD cortex, but can be seen in widespread areas of the brain including in visual regions, perhaps reflecting the dominance of attended information across the system.

The strong prioritisation of task-relevant information in MD regions raises questions about how this system establishes and maintains selective representations to support selective attention. Prior work suggests that MD regions, such as FEF and IFJ, exhibit differential selectivity for spatial and feature information (see Bedini and Baldauf, 2021). Functional connectivity profiles align with these proposed specialisations, with FEF coupling to spatiotopically organised parietal regions, and IFJ to feature-encoding areas of temporal cortex (Soyuhos and Baldauf, 2023). These functional distinctions are also mirrored in corresponding differences in structural connectivity (Bedini et al., 2024). Moreover, the frontoparietal network, a resting-state network that shows close anatomical overlap with the MD system (Assem et al., 2020), has been shown to dynamically update its brain-wide functional connectivity patterns in accordance with task demands, consistent with a ‘flexible hubs’ mechanism for cognitive control (Cocuzza et al., 2020; Cole et al., 2013; Soreq et al., 2019). Recent work shows that the extent of a region’s inter-network connectivity correlates with its domain-generality (i.e., the degree to which diverse task information can be decoded), and that the pattern of task information held in frontoparietal network can be predicted from its functional connectivity profile along with information content present in connected brain regions (Schultz et al., 2022). This dynamic adjustment of functional connectivity patterns may underlie adaptive coding in MD regions (Cole, 2024; Zheng et al., 2024).

While our results suggest that task-relevant information was most strongly coded in MD regions, the directionality of these effects cannot be determined from fMRI data alone. Given the limited temporal resolution of fMRI and the absence of any causal manipulation in this study, we cannot conclude whether MD regions are the source of the observed attentional modulations or whether they reflect the integration of task-relevant signals originating elsewhere. Further investigation into whether MD system drives attentional modulations, for example through functional connectivity changes, may shed light on the mechanisms by which the MD system flexibly supports spatial and feature-selective attention and their interaction. Moreover, despite prior evidence for functional differentiation within the MD system, particularly with respect to spatial and feature attention (Bedini and Baldauf, 2021), our results were highly consistent across the network. Our MD ROIs were defined at a relatively coarse level and the attention effect was strong and widespread; finer-grained functional distinctions within the MD network may therefore have been difficult to detect with our

methods. Emerging approaches using Human Connectome Project methods to define the MD system with greater spatial precision (Assem et al., 2020), perhaps in combination with ultrafast fMRI techniques capable of capturing fine-grained temporal dynamics (e.g., Yue et al., 2025), may help clarify how MD regions work together to integrate attentional control across spatial and feature domains.

Our results are consistent with broader findings that frontoparietal networks flexibly prioritise attended information across different sensory domains. While the current study focusses on the visual domain, evidence from the auditory domain shows that attentional selection can also operate across multiple levels (e.g., space and feature) and engage frontoparietal mechanisms similar to those recruited during visual attention (e.g., Marinato and Baldauf, 2019; Smith et al., 2010). Furthermore, in line with other work highlighting the role of alpha oscillations in top-down attentional control in visual attention (e.g., Bagherzadeh et al., 2020; Lu et al., 2025), alpha-band activity also appears to contain behaviourally-relevant information about which of two auditory objects is attended (de Vries et al., 2021), suggesting that similar oscillatory mechanisms may support attentional selection across sensory modalities.

This broader perspective aligns with work showing that the MD system primarily represents the most behaviourally relevant information, especially during demanding tasks. However, time-resolved data (e.g., from E/MEG) show initial decoding of all stimulus information (relevant and irrelevant) that is not reflected in our results. In time-resolved data, stimulus information that is ignored (Goddard et al., 2022; Moerel et al., 2022, 2024) or not used to drive behaviour (Robinson et al., 2022) is typically encoded briefly. For instance, Goddard et al. (2022) showed brief initial coding of all stimulus information in occipital regions before resolving to a sustained preferential coding of only task-relevant information from around 400ms. Similarly, other work exploring the temporal dynamics of attention suggest an earlier dominance of task-related representations in frontoparietal regions, that later comes to dominate processing in visual regions (Hebart et al., 2018). The coarse temporal resolution of fMRI and the fact that we collapsed our analyses across hemispheres may have precluded us from seeing these early neural effects. Thus, we suspect that the widespread and enhanced representation of task-relevant information seen in this study reflects more sustained attentional processes whereby MD regions, and perhaps the neural system more broadly, ultimately prioritise a highly specific task-relevant representation.

These results are seemingly at odds with object-based attention theories (e.g., Duncan, 1984). Under these proposals, object-grouping effect would be expected, such that attention paid to a particular feature of an object facilitates processing of other, unattended, features of the same object. Commensurate with this, behavioural studies consistently indicate better performance when reporting multiple features of a single object than of different objects, even when accounting for spatial selection (Duncan, 1984), and greater interference from distractors in the same object grouping than across different object groupings (e.g., Egly et al., 1994). Neuroimaging work also sometimes reports enhanced representation of all attributes of the attended object (Jiang et al., 2016; O’Craven et al., 1999; Schoenfeld et al., 2014). In our case, we would expect an object-based effect to be reflected in greater representation of unattended features of the target object, relative to the unattended features of the distractor object. Our findings appear to be inconsistent with this prediction: in the MD system, our classification analysis did not detect coding of the unattended feature of the target, and there was no evidence for an advantage of unattended features of the attended object relative to any features of the unattended object. However, the whole brain searchlight did reveal coding of the unattended feature of the target in two small clusters of the posterior temporal and lateral occipital regions. Thus, the results in these intermediate regions, typically associated with object processing, are in line with object-based accounts of attention, but this coding of unattended features did not appear to propagate to high cortical regions.

Feature-based accounts of attention predict a spatially global representation of a specific attended feature (e.g., 'green') (Saenz et al., 2002; Serences and Boynton, 2007; W. Zhang and Luck, 2009). In our study, people attended to a whole stimulus dimension (feature-selective attention, e.g., 'attend to colour'), rather than attending to objects of a particular colour. If feature-selective attention operated in a similar spatially-global manner to feature-based attention, we would expect attended feature information to be decodable even at the unattended location. However, in our data we did not detect any advantage for the attended compared to the unattended feature of the distractor. Thus, in our data, there was no evidence that feature-selective attention spread across the visual scene in a similar manner to what we would expect from feature-based attention.

Recent work by Barnes et al. (2022) provides one possible lens through which to reconcile the apparent conflict between our results and the predictions stemming from seminal attentional theories such as object-based attention. Barnes et al. (2022) utilised a selective attention task that varied in its demands, yielding a more complex picture of the specificity of task-related representations in the brain. The less demanding version of their task resulted in data that fit with predictions of object-based attention, with strong coding of both relevant and irrelevant feature information of the attended object. When discriminations were made more challenging with multiple competing objects, however, the data followed the pattern reported here, with a multiplicative effect of the two attention types. Relatedly, other neuroimaging studies point to weaker representation of distractor information (W. Zhang and Luck, 2009) and selective prioritisation of attended visual stimuli (Woolgar et al., 2015b) particularly when stimuli are more difficult to perceive. In line with such observations, load theory (Lavie, 2005; Murphy et al., 2016) posits that load (e.g., increasing perceptual difficulty) affects the degree to which distractors are processed. Together, these findings suggest one potential explanation for why our findings might diverge from what is predicted by object-based accounts: the brain may have different ways of operating depending on the demands of the presenting challenge. Our attention task closely resembled the more demanding attentional task used by Barnes et al. (2022) and, similar to Barnes et al. (2022), we did not see an advantage for the irrelevant feature of the attended object. Our findings may therefore reflect the context of competition between stimulus information in our task, culminating in only task-relevant information being selected.

These considerations mean that a different result may have been obtained if the task were easier. However, other studies have reported object-based enhancement even in the presence of competing stimuli and demanding perceptual tasks, even in early stages of processing (e.g., Adamian et al., 2020; Ernst et al., 2013; Schoenfeld et al., 2014), suggesting that object-based effects can be detected under certain challenging conditions. Another consideration is that our decoding analysis involved training and testing on both attend left and right runs, such that the classifier was required to generalise over attended location. While this does not affect the interpretation of our primary result – that decodable representations in MD cortex are highly specific to the task at hand – it would have reduced our sensitivity to detect stimulus-driven representations that are lateralised or retinotopic. More generally, we of course need to be cautious in interpreting null decoding results, even those with strong Bayesian evidence towards the null, as evidence for an absence of underlying representations. We found that the identical visual information was only decodable with our linear classifier approach when it was at the focus of attention, which suggests at a minimum that the same information was not represented in the same way when it was irrelevant compared to when it was relevant. However, it is possible that irrelevant information is still encoded in these regions, but in a qualitatively different format that is less accessible to standard fMRI decoding methods. For example, the irrelevant information could have been represented through non-linear or oscillatory dynamics or other neural mechanisms that are less visible to fMRI (Barbosa et al., 2021; Mante et al., 2013; Stokes, 2015). The absence of irrelevant information coding

could also reflect limitations in signal strength or sensitivity, particularly to transient or early neural effects (Goddard et al., 2022; Robinson et al., 2022), given the poor temporal resolution of fMRI.

As a secondary research question, we asked how the representation of task-relevant information was structured in MD regions. We have previously found that coding of attended information in MD regions is stronger when stimuli are physically more similar, and therefore more difficult to perceive (Woolgar et al., 2011; Woolgar et al., 2015b; although note Wen et al., 2018). This might predict that stimuli closer to the participant's decision boundary would be the most decodable, in a reversal of the typical distance-to-bound effects observed in visual cortex (Ritchie and Carlson, 2016). Indeed, in our data, pairs of stimuli close to the decision boundary could be discriminated more readily than pairs of stimuli far from the decision boundary, even though the physical difference between stimuli far from the decision boundary was greater. However, rather than being intermediate, medium physical discriminations (i.e., comprising stimuli two feature steps apart) were the most discriminable of all combinations. Therefore, a single axis reflecting the physical discriminability of the stimuli (or its inverse) could not account for the results. Instead, we found that the representation of task-relevant information was captured by two organising axes. One reflected the stimulus categories (e.g., red vs green) and the other, the difficulty of the perceptual decision (easy vs hard). We obtained this result despite modelling out differences in RT at the single trial level (Grinband et al., 2008; Henson, 2007; Todd et al., 2013; Woolgar et al., 2014). Our findings here fit within a body of literature showing that prefrontal cortex (PFC) responses reflect the behavioural relevance of stimuli as much or more than their physical properties (e.g., Cromer et al., 2010; Erez and Duncan, 2015; Kadohisa et al., 2013; Sakagami and Niki, 1994; Wisniewski et al., 2023), and work emphasising high-dimensionality in PFC patterns that are related to behaviour (Badre et al., 2021; Bartolo et al., 2020; Rigotti et al., 2013). Our data add to this picture by confirming that MD responses reflect both an abstracted representation of difficulty that generalised over stimulus information, and representation of categorical colour information (which in this case equates with decision, although not motor response), generalised over differences in difficulty.

#### 4.1. Conclusions

In this study we used fMRI to understand how spatial and feature-selective attention interact to affect task-related representations in MD regions and elsewhere in the brain. Our data strongly suggest that in the context of interacting spatial and feature-selective attention in a difficult perceptual categorisation task, the MD system is highly specific in its representation of task-related information, representing only information at the intersection of the two types of attention. We also found that MD representations of the selected information reflected both categorical task-relevant stimulus decisions and task difficulty. Finally, we found that while the effect was strongest in MD regions, the multiplicative attention effect was widespread throughout the brain, and applied even to early visual regions.

In summary, our data shed light on the interacting effects of spatial and feature-selective attention, a context more closely resembling the way different subtypes of attention are used in real life. Rather than boosting processing of whole objects or relevant features across space, as might be predicted when examining the effects of spatial and feature attention alone, neural activity in our data appeared to reflect all-or-nothing tuning to behaviourally relevant information. These results emphasise the importance of considering interacting attentional demands to understand the mechanisms underpinning selective attention.

#### CRedit authorship contribution statement

**Nadene Dermody:** Writing – review & editing, Writing – original draft, Formal analysis, Data curation, Conceptualization. **Romy Lorenz:**

Writing – review & editing, Supervision, Formal analysis, Conceptualization. **Erin Goddard**: Writing – review & editing, Formal analysis, Conceptualization. **Arno Villringer**: Supervision, Resources, Funding acquisition. **Alexandra Woolgar**: Writing – review & editing, Supervision, Funding acquisition, Formal analysis, Conceptualization.

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### Declaration of competing interest

None of the authors have a conflict of interest to disclose.

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### Appendix A. Supplementary data

Supplementary data to this article can be found online at <https://doi.org/10.1016/j.neuropsychologia.2025.109172>.

### Data availability

Data will be made available on request.

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